# CSci 5271 Introduction to Computer Security Day 6: Low-level defenses and counterattacks, part 2

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#### Outline

Return-oriented programming (ROP)

Announcements, GDB intermission

Control-flow integrity (CFI)

More modern exploit techniques

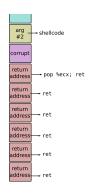
#### Basic new idea

- Treat the stack like a new instruction set
- "Opcodes" are pointers to existing code
- Generalizes return-to-libc with more programmability

## ret2pop (Müller)

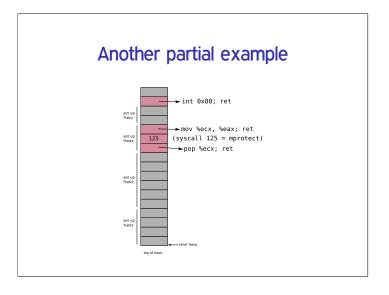
- Take advantage of shellcode pointer already present on stack
- Rewrite intervening stack to treat the shellcode pointer like a return address
  - A long sequence of chained returns, one pop

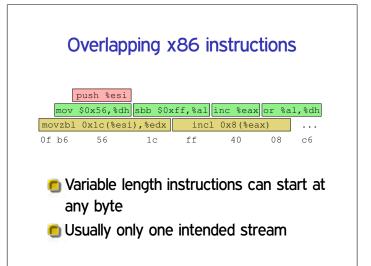
# ret2pop (Müller)



# Gadgets

- Basic code unit in ROP
- Any existing instruction sequence that ends in a return
- Found by (possibly automated) search





#### Where gadgets come from

- Possibilities:
  - Entirely intended instructions
  - Entirely unaligned bytes
  - Fall through from unaligned to intended
- Standard x86 return is only one byte, 0xc3

#### **Building instructions**

- String together gadgets into manageable units of functionality
- Examples:
  - Loads and stores
  - Arithmetic
  - Unconditional jumps
- Must work around limitations of available gadgets

#### Hardest case: conditional branch

- Existing jCC instructions not useful
- But carry flag CF is
- Three steps:
  - 1. Do operation that sets CF
  - 2. Transfer CF to general-purpose register
  - 3. Add variable amount to %esp

#### Further advances in ROP

- Can also use other indirect jumps, overlapping not required
- Automation in gadget finding and compilers
- In practice: minimal ROP code to allow transfer to other shellcode

# Anti-ROP: lightweight

- Check stack sanity in critical functions
- Check hardware-maintained log of recent indirect jumps (kBouncer)
- Unfortunately, exploitable gaps

#### Gaps in lightweight anti-ROP

- Three papers presented at August's USENIX Security
- Hide / flush jump history
- $lue{}$  Very long loop o context switch
- Long "non-gadget" fragment
- (Later: call-preceded gadgets)

#### Anti-ROP: still research

- Modify binary to break gadgets
- Fine-grained code randomization
- Beware of adaptive attackers ("JIT-ROP")
- Next up: control-flow integrity

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#### HA1 attack 2

- Due 11:55pm this Friday, .tar.gz on Moodle
- Hope you've at least found your vulnerability already

Short demo: GDB on binaries

Commands posted separately

# Project group formation

- Currently a few more groups than would be ideal
- I'll look to see if there are good merger opportunities
- Also consider more forum or informal discussions
- Invitations for in-person meetings coming soon

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### Some philosophy

- Remember whitelist vs. blacklist?
- Rather than specific attacks, tighten behavior
  - Compare: type system; garbage collector vs. use-after-free
- CFI: apply to control-flow attacks

### Basic CFI principle

- Each indirect jump should only go to a programmer-intended (or compiler-intended) target
- I.e., enforce call graph
- Often: identify disjoint target sets

## Approximating the call graph

- One set: all legal indirect targets
- Two sets: indirect calls and return points
- n sets: needs possibly-difficult points-to analysis

# Target checking: classic

- Identifier is a unique 32-bit value
- Can embed in effectively-nop instruction
- Check value at target before jump
- Optionally add shadow stack

# Target checking: classic

```
cmp [ecx], 12345678h
jne error_label
lea ecx, [ecx+4]
jmp ecx
```

# Challenge 1: performance

- **I**In CCS'05 paper: 16% avg., 45% max.
  - Widely varying by program
  - Probably too much for on-by-default
- Improved in later research
  - Common alternative: use tables of legal targets

### Challenge 2: compatibility

- Compilation information required
- Must transform entire program together
- Can't inter-operate with untransformed code

#### Recent advances: COTS

- Commercial off-the-shelf binaries
- CCFIR (Berkeley+PKU, Oakland'13): Windows
- CFI for COTS Binaries (Stony Brook, USENIX'13): Linux

## **COTS** techniques

- CCFIR: use Windows ASLR information to find targets
- Linux paper: keep copy of original binary, build translation table

## Approximating the call graph: CCFIR

- One set: all legal indirect targets
- Two sets: indirect calls and return points
- Three sets: segregate returns into sensitive functions
- n sets: needs possibly-difficult points-to analysis

### Coarse-grained counter-attack

- "Out of Control" paper, Oakland'14
- Limit to gadgets allowed by coarse policy
  - Indirect call to function entry
  - Return to point after call site ("call-preceded")
- Use existing direct calls to VirtualProtect
- Also used against kBouncer

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#### Target #1: web browsers

- Widely used on desktop and mobile platforms
- Easily exposed to malicious code
- JavaScript is useful for constructing fancy attacks

#### Heap spraying

- How to take advantage of uncontrolled jump?
- Maximize proportion of memory that is a target
- Generalize NOP sled idea, using benign allocator
- $\blacksquare$  Under W $\oplus$ X, can't be code directly

# JIT spraying

- Can we use a JIT compiler to make our sleds?
- Exploit unaligned execution:
  - Benign but weird high-level code (bitwise ops. with constants)
  - Benign but predictable JITted code
  - Becomes sled + exploit when entered unaligned

# JIT spray example

25 90 90 90 3c and \$0x3c909090,%eax 25 90 90 90 3c and \$0x3c909090,%eax 25 90 90 90 3c and \$0x3c909090,%eax 25 90 90 90 3c and \$0x3c909090,%eax

# JIT spray example

90	nop	
90	nop	
90	nop	
3c 25	cmp	\$0x25,%al
90	nop	
90	nop	
90	nop	
3c 25	cmp	\$0x25,%al

#### Use-after-free

- Low-level memory error of choice in web browsers
- Not as easily audited as buffer overflows
- Can lurk in attacker-controlled corner cases
- JavaScript and Document Object Model (DOM)

#### Sandboxes and escape

- Chrome NaCl: run untrusted native code with SFI
  - Extra instruction-level checks somewhat like CFI
- Each web page rendered in own, less-trusted process
- But not easy to make sandboxes secure
  - While allowing functionality

## Chained bugs in Pwnium 1

- Google-run contest for complete Chrome exploits
  - First edition in spring 2012
- Winner 1: 6 vulnerabilities
- Winner 2: 14 bugs and "missed hardening opportunities"
- Each got \$60k, bugs promptly fixed

# Next time

- Defensive design and programming
- Make your code less vulnerable the first time